# National Geographic Natural Disasters Quiz

## Which natural disaster produces the fastest winds?

1. Tornado
2. Hurricane
3. Cyclone
4. Tsunami

## Which natural disaster is not caused by movements in the Earth’s (tectonic) plates?

1. Avalanche
2. Earthquake
3. Volcanic eruption
4. Hurricane

## In which country was the strongest recorded earthquake?

1. Chile
2. USA
3. Indonesia
4. Iran

## Which natural weather phenomena has a “hypocenter”?

1. Earthquake
2. Hurricane
3. Tornado
4. Tsunami

## What are your chances of getting struck by lightening?

1. 1 in 700
2. 1 in 7000
3. 1 in 700,000
4. 1 in 7,000,000

## What is the most dangerous type of avalanche?

1. Wet avalanche
2. Dry slab avalanche
3. Ice fall avalanche
4. Loose snow avalanche

## Which island was completely destroyed during hurricane in 1893?

1. Sumatra, Indonesia
2. Hog Island, New York, USA
3. Rotuma, Polynesia, South Pacific
4. Bimini, Bahamas

## How often does lightening occur worldwide?

1. 50 – 100 times per second
2. 25 – 50 times per second
3. 500 – 1000 times per day
4. 250 – 500 times per hour

Quiz and answers online at <http://environment.nationalgeographic.com/environment/natural-disasters/quiz-natural-disasters/>

# National Geographic - Earthquakes 101 Video

<http://www.youtube.com/watch?v=VSgB1IWr6O4>

1. When was the great earthquake in San Francisco, CA? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
2. How many little earthquakes happen each day? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
3. What is the released energy from earthquakes called? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ waves
4. How many earthquakes happen each year that are strong enough for people to actually feel? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
5. Where did the biggest earthquake in North America happen? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ In what year? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
6. There is no way to stop an earthquake, so what is the solution to minimizing damage the can cause?