* As the teacher, once you have created your Kahoot, or have chosen a public one to play, select the purple **Play** button.
* Choose any **game settings** or **advanced options** and select the **Launch** button to display the Kahoot **game-pin** on the screen at the front of the room.
* On their personal devices, players can then join by going to [kahoot.it](https://kahoot.it/#/) in their Web browser, and entering the game-pin displayed on the screen at the front of the room.
* They then enter their **nickname**, which will then be displayed at the front.
* They then use their device to answer each question, with the aim to get as many points as possible and get to the top of the leaderboard.
* The quiz master (you) can then download the results of the quiz, seeing what each person in the room answered for each question, and how quickly.